

**ROBERT WALSH**
CEO and Co-founder

As CEO and Co-founder, Mr. Walsh has turned Krome Studios into Australia's largest game developer and leading worldwide independent game development company. He manages a talented staff of more than 150 full service games creators. Under his sound command, Krome has a spotless record of successfully completing – within budget – all of its projects (nine titles, 19 SKUs) including Australia's best-selling video game franchise and Krome's flagship series, TY the Tasmanian Tiger.

Mr. Walsh is a skilled professional whose vision and prowess has resulted in numerous accomplishments – both professionally and personally. His innovative philosophy on how to create and manage a successful organization has produced numerous accolades and awards.

His leadership was recognized when Mr. Walsh was presented the Career Achievement Award at the 2003 AGDC (Australian Game Developers Conference). Most recently, Krome Studios received the 2004 Queensland Export Award for Arts and Entertainment which was an impressive feat since this was the third time in four years.

He has strategically forged solid relations and negotiated major deals with several international video game publishers such as Electronic Arts, Konami, Ubisoft, Disney Interactive, Mattel, Vivendi and THQ. In 2004, he also secured a partnership with leading animation company DPS Film Roman ("The Simpsons" and "King of the Hill") to create television and DVD productions featuring the characters from the top-selling TY series.

On the rare occasions that he is not manning the helm, Mr. Walsh spends his time engaged in a diverse set of interests which include: photography, surfing and swimming. Mr. Walsh, 40, is a Certified Practicing Accountant and holds a degree in Bachelor of Commerce from The University of Queensland.

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